



## What does the 2030 Agenda inspire me?

### Authors

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### Type of activity

The proposal presented can be used in any classroom as a tool to bring the SDGs closer to students and strengthen creative thinking, collective reflection and collaborative work.

The proposal consists of two complementary activities, although they can be done individually at different times.

### Target educational level

It can be addressed to secondary and high School levels.

### Information entry

In 2015, world leaders adopted 17 global goals aimed at achieving a prosperous and sustainable future and tackling the challenges facing the planet. The end of poverty, equality and the fight against climate change are some of these major challenges.

The sustainable development goals must be understood as a plan of action in which institutions, companies and society must become involved, making it possible for this change to take place.

Let's remember what the SDGs are. (At this point, the video 'We The People' for The Global Goals | Global Goals is shown throughout the class).



Once the video has been shown, the students are asked a question that allows them to start the proposed activities.

Do you know what you can do to achieve the SDGs?.

## Source

Source:

Video: <https://youtu.be/RpqVmvMCmp0?si=ED9zODuKbre0vVCO>

Template 12 circles challenge: [https://childrensmagnet.com/wp-content/uploads/2020/07/Creativity\\_Challenge.pdf](https://childrensmagnet.com/wp-content/uploads/2020/07/Creativity_Challenge.pdf)

## Problem statement

### Activity 1:

After watching the video on the 17 SDGs, the students are given the 12 circles challenge sheet.

Each student, within the set time, draws on each circle representations or icons that connect to different SDGs (such as a tree for SDG 13, a sun for SDG 7 or a book for SDG 4).

The purpose of this activity is for them to understand how to visually represent the SDG targets and reflect on their importance.

It is important not to give too many examples or indications to the students on possible representations as the aim is precisely to enhance their creativity in representing 'messages' about the SDGs.



It may be advisable to point out to students that they can connect several circles for a representation. For example, use two circles to draw the wheels of a bicycle for the SDG 11 'Sustainable cities and communities'.

Source:

Template 12 circles challenge: [https://childrensmagnet.com/wp-content/uploads/2020/07/Creativity\\_Challenge.pdf](https://childrensmagnet.com/wp-content/uploads/2020/07/Creativity_Challenge.pdf)

### Activity 2:

Divide students into groups. Each group chooses one SDG, uses the 12 circles to create a visual collage of ideas on how to achieve it and presents their work to the rest of the class.

This activity encourages teamwork, creativity and collective reflection.

## **Solution**

The two activities target one of the priority action areas of Education for Sustainable Development: Youth empowerment and mobilisation (*Education for sustainable development: a roadmap, UNESCO*). In this sense, the aim is to raise awareness of the SDGs and design creative solutions to sustainability challenges.

### Activity 1:

Students share the ideas they have represented in the circles with the rest of the class, encouraging diversity in the interpretation of the concepts and highlighting the importance they each attach to the Sustainable Development Goals.

The sharing can be done in turns, to facilitate everyone's participation. If there are many students in the class, it can be left to the free choice of each student to share the representation of their choice.



## Activity 2

As in the previous activity, students share the group visual message produced, explaining it.